## **Rexx Vs CLIST**

These charts are for those who know one of these languages and want to learn about the other. They may also be useful for conversions.

## **The Basics**

|                                  | Rexx            | CLIST                               |
|----------------------------------|-----------------|-------------------------------------|
|                                  |                 |                                     |
| Easy to learn, use, and maintain | Yes             | Yes                                 |
| Very powerful                    | Yes             | No (lacks common language features) |
| Open source                      | Yes             | No                                  |
| Portable                         | Yes             | No                                  |
| Runs on all platforms            | Yes             | No                                  |
| Runs as the OS Shell             | No              | Yes                                 |
| Interfaces to tons of tools      | Yes             | No (intended to issue OS commands)  |
| ANSI or ISO Standard             | Yes (ANSI-1996) | No                                  |

## **Profiles**

|  | Rexx  | CLIST                                 |
|--|---|---------------------------------------|
|  |   |                                       |
| Dialects   | TRL-2, ANSI, Mainframe, ooRexx,<br>NetRexx  | CLIST                                 |
| Unique Usage   | * Default scripting language for mainframes and several minor platforms * Interfaces to all mainframe environments and address spaces | * Available on all z/OS<br>mainframes |
| Programming paradigms  | Procedural, scripting, object-oriented (ooRexx and NetRexx), functional   | Procedural, scripting                 |
| OOP: classes, objects, multi-<br>inheritance, polymorphism,<br>encapsulation | In ooRexx and NetRexx   | Unsupported                           |
| User Group   | Rexx Language Association   | <u>SHARE</u>                          |
| Quick Online Lookup  | Quick Lookup  | IBM TSO CLISTs Manual                 |
| Cheat Sheet (printable PDF)  | ANSI Rexx, Mainframe Rexx   | Only this one                         |
| Forum  | RexxLA forum  | Expert Forum @<br>IBMMainframes.com   |
| Further information  | RexxInfo.org  | IBM TSO CLISTs Manual                 |

## **Language Comparison**

|   | ANSI Rexx   | CLIST  |
|---|---|--|
| Format                                  | Free form   | Free form  |
| Case-sensitive                          | No  | Yes  |
| Variable Names                          | Valid Symbol that does not start with a digit (0-9) or a period (.)                                 | Start with & Next character must be one of: A-Z, (a-z), _, #, \$, @              |
| Comments                                | Enclose inside /* and */  | Enclose inside /* and */. Or put comment at end of a line by starting it with /* |
| Line Continuation                       | , (comma)   | - (minus sign) or + (plus sign)  |
| Statement Separator                     | ; (semi-colon)  | None (implied by line end)   |
| Repeated line scanning for substitution | No (use INTERPRET instruction)  | Yes  |
| Code Blocks                             | Define by do - end  | DO-END, SELECT-END<br>(Also DATA-ENDDATA, DATA<br>PROMPT-ENDDATA)                |
| Undefined Variables                     | Allowed. Use SYMBOL to determine if a variable has been defined                                     | Allowed until misused  |
| Assignment Operators                    | =   | SET =  |
| Arithmetic Operators                    | + - * / % ** //   | + - * / ** //  |
| Comparison Operators                    | == \== >> << >>= \< <<= \ >> = \= <> >< >> < >= \< <= \> (\ can be replaced with ¬ in any of these) | = EQ ¬= NE < LT > GT <= LE<br>>= GE ¬> NG ¬< NL                                  |
| Logical Operators                       | &   && \ (prefix) ¬ (prefix)  | AND && OR  |
| Concatenation Operators                 | Or, concatenate with blank between Or, concatenate by abuttal (no blank)                            | By abuttal: SET<br>VARIABLE=&VAR1&VAR2   |
| Bitwise Operators                       | Use built-in functions  | Unsupported  |
| Membership Operators                    | Unsupported   | Unsupported  |
| Regular Expressions                     | Use RexxRE Regular Expressions external Library   | Unsupported  |
| Built-in Functions                      | About 70 functions  | 15 functions, plus about 55 Control Variables                                    |
| Data Types                              | Everything's a string, types are reflected in usage   | Defined by usage   |
| Function to Check Data Type             | datatype  | &DATATYPE  |
| Collections of Variables                | Use compound variables  | Unsupported, you would have to program this                                      |

| Associative Arrays                       | Use compound variables   | Unsupported   |
|--|--|---|
| Multidimensional Arrays                  | Use compound variables   | Unsupported   |
| Stack & Queue Operations                 | Yes (push, pull, parse pull, queue, queued)  | Unsupported as a generalized feature, but can manage the terminal input buffer as a stack |
| Decimal Arithmetic                       | Default  | Unsupported   |
| Flow of Control                          | if, do, select, call, exit, return, iterate, leave, signal, nop                                    | IF-THEN-ELSE, DO, SELECT, GOTO, EXIT, RETURN, SYSCALL, ATTN, ERROR, TERMIN, TERMING       |
| GOTO                                     | none (use signal)  | GOTO  |
| Calling Subroutine                       | call   | SYSCALL   |
| Manage Scope of Variables to Subroutines | procedure expose   | Use PROC  |
| Subroutine End                           | return   | END   |
| Getting Return Code                      | special variable RC<br>RESULT set by subroutine<br>RETURN  | &LASTCC, &MAXCC for highest return code set   |
| Trace Script Execution                   | trace (instruction), trace (function)  | Use CONTROL statement   |
| Show Full Execution                      | trace a  | CONTROL LIST  |
| Exception Handling                       | signal   | ERROR, ATTN   |
| Standard Exceptions                      | novalue, error, failure, halt, notready, syntax, lostdigits  | ATTN (attention key pressed), ERROR (traps any of more than 100 error conditions)         |
| Attention Routines                       | signal on halt   | ATTN  |
| Run an Operating System<br>Command       | Just issue the command string (Rexx passes unrecognized strings to the default active environment) | Just issue the command  |
| Terminate Process                        | exit   | EXIT  |
| End with Return Code                     | exit 8   | EXIT(8)   |
| Get User Input                           | say "Enter your name:"<br>parse pull name  | WRITE Enter your name:<br>READ NAME   |
| Read Input Record                        | linein<br>execio (mainframe only, not<br>ANSI)   | GETFILE   |
| Write Output Record                      | lineout<br>execio (mainframe only, not<br>ANSI)  | PUTFILE   |
| Array Read/Write                         | execio (mainframe only, not<br>ANSI)   | Unsupported   |
| Detecting File EOF                       | Sets return code   | Treats as a detected error  |
| Write without line feed                  | Unsupported  | WRITENR   |

| Get Date and Time      | date and time functions | &SYSDATE, &SYSTIME    |
|------------------------|-------------------------|-----------------------|
| Get Length of a String | length("MYSTRING")      | &LENGTH(MYSTRING)     |
| Get a Substring        | substr("MYSTRING",1,4)  | &SUBSTR(1:4,MYSTRING) |

Based on <u>Rexx Programmer's Reference</u> and <u>IBM TSO CLISTs Manual</u>.